

## Universal Home Design Checklist

Is your home a 'lifetime' home; one that meet the needs of each family member for duration of their life – regardless of their age or physical ability? A Home with universal design creates a safe environment with adapting features that will benefit all persons.

Use the handy checklist below to determine how universal design friendly your home is, and what can be done to make it more so.

Checklist	YES	NO
The kitchen is located near the door where the groceries are brought into house		
The kitchen floor has a non-slip surface; rugs are non-slip or are attached to the floor using one sided tape		
There is a fire extinguisher in the kitchen in an easy to reach place		
There is at least one kitchen counter that is only 36 inch high with a knee space underneath		
Cabinets have U-shaped handles; lower cabinets have slide out shelves		
Drawers have special easy-slide hardware		
Counter edges are a contrasting color and are rounded		
Counters are at the height that can be used while sitting		
Counters have leg space underneath		
Sink hot and cold water controls are located on the side		
Sinks have lever faucet handles, and anti-scald devices		
Sinks have leg space underneath		
The refrigerator is a side-by-side model; regular refrigeration on one side, and freezer space on other		
There is a wall oven at convenient height		
Oven doors swing to the side		
Smoke detectors have strobe lights		
Electrical outlets are 27-inches off the floor		
The house uses increased wattage light bulbs, with uniform lightning throughout		
Steps are a contrasting color from the surrounding area		
Stairways have handrails on both sides		
Stairways have slip-resistance surface		
Doorways are wide enough for a walker or a wheelchair		
Floors are slip-resistant		
Area rugs are slip-proof, or held in place with double sided tape		
Carpet has low pile, and firm pad		
The front door features a ramp with handrails on both sided		
There is an automatic garage door opener		
The driveway is smooth, but not slippery		